

Title	Class	Term	Date
Class #	Aim: How is the coded plot of a story related to the way computers function?		
Do Now	(Groups) Use one of our 3 methods to show all the possible versions of "LorT?"		
Role	Collect HW	Return work	Collect Do Now
HW share	Anyone to read? Let teacher read? <b>ID decision points of each version.</b>		
Share Do Now / Activity	Possible versions of "LorT?": <b>It comes down to "decision points."</b>		
	<p>1) <b>8 possibilities:</b> how do we know that?</p> <p>A] Brute Force (--&gt; Code Box) ~ list on board</p> <p>i. <b>ID decision points chronologically;</b> show horizontally: TK P L</p> <p>ii. Record decisions of truth or trust as T, falsehood or mistrust as F.</p> <p>iii. Record each 3 symbol code in its B2 position, lowest to highest.</p> <p>iv. <b>Names for each version, along with death or marriage.</b></p> <p>v. How can you tell we're done? (<b>Can't. We need another method.</b>)</p> <p>B] Tree Diagram: <b>1 (TK) dec. pt --&gt; 2 (P) dec. pts --&gt; 4(L) dec. pts --&gt; 8 endings</b></p> <p>C] Function: permutations and exponential growth</p> <p>i. <b>How does the # of T/F choices affect the # of possible versions?</b></p> <p>ii. Permutation Function ~ on board</p> <p>a. <b>versions = (# of options per choice) raised to (# of choices) power</b></p> <p>b. <b><math>f(x) = 2</math> raised to <math>(x)</math> power</b></p> <p>2) What if the lady and the tiger could secretly switch places on their own?</p> <p>A] <b>Show the versions for 4 decision points.</b></p>		
Mini-Lesson 1	<p>What do the decision points of "LorT?" have to do with computers?</p> <p>1) Computers work with information in the form of 1s and 0s.</p> <p>A] 1s and 0s can mean almost anything. B] Meanings of 1s &amp; 0s are determined by us.</p> <p>2) Using 1s &amp; 0s requires a "protocol" = method/order of doing something</p> <p>A] Define the protocol we used to code "LorT?" (our Code Box)</p> <p>i. Symbol: <b>T = trust, F = falseness</b> ii. Position: <b>TK --&gt; P --&gt; L</b></p> <p>B] "binary" = system with only 2 parts (T or F in our case)</p> <p>C] "binary protocol"= <b>method/order of doing something w/only 2 elements</b></p> <p>3) Switch the Code Box to 1s and 0s.</p> <p>A] 1st identify the meanings of our symbols: T = True = 1, F = False = 0</p> <p>B] Identify the meanings of our positions: 1st # = TK, 2nd = P, 3rd = L</p> <p>4) Do we need to record the ending with another digit?</p> <p>A] <b>No. We can always figure the ending out from the 1st 3 digits.</b></p> <p>B] Can you see any patterns for the endings? <b>Single 0 --&gt; death</b></p> <p>5) TK-P-L Code Box = a binary protocol</p>		
Time? Mini-Lesson 2	<p>ASCII, another Binary Protocol</p> <p>1) What happens inside a computer when you press a key while typing?</p> <p>2) The computer codes that letter as 1s &amp; 0s then shows it on the screen.</p> <p>3) Only the computer user sees this info. as anything other than 1s &amp; 0s.</p> <p>4) Hand out ASCII chart.</p> <p>A] = American Standard Code for Information Interchange</p> <p>B] = <b>a binary protocol for the computer to understand the English alphabet</b></p> <p>C] 1 set of codes for lower case letters, 1 set for upper case letters</p> <p>5) Does anyone know a simpler alphabetic binary protocol? <b>Morse Code</b></p>		
HW	Write your name in ASCII.		